| **Test Name** | | | Bug 1 – Balance not increasing. | | | |
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| **Use Case Tested:** | | | Play games | | | |
| **Test Description:** | | | When a game is won, the winnings are not added to the player balance. | | | |
| **Pre-conditions** | | | Player must have a balance large enough to place a bet. | | | |
| **Post-conditions** | | | Once the player has won a bet their balance should increase. | | | |
| **Notes:** | | **Winnings are not being added to the player balance, But losses are being deducted.** | | | | |
| **Result (Pass/Fail/Warning/Incomplete)** | | **FAIL** | | | | |
|  | **TEST STEP** | | | **EXPECTED TEST RESULTS** | P | F |
|  | Start game | | | Game should run, every time the player wins their balance should increase. |  | X |
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